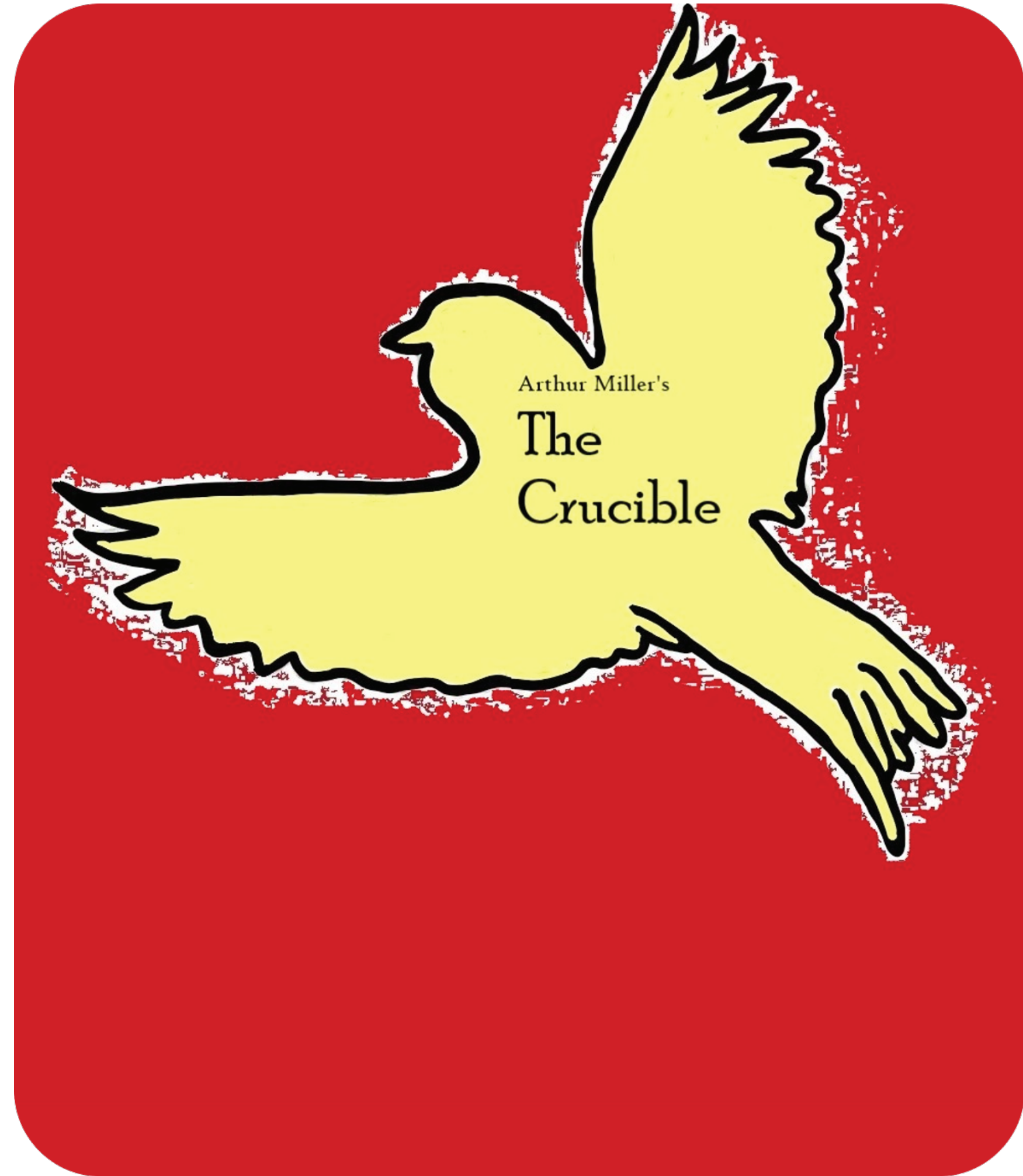


Theatre Concepts for Arthur Miller's The Crucible

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Submitted to Jane Frazier for THTR-101



Summary

For my project, my group and I had to select a play, decide on a concept and then design four theatrical elements for a potential production. Each member was individually responsible for one element and its written analysis, explaining the artistic choices made. I was responsible for designing the logo and my group's set model as well as contributing to our presentation.

Challenges

This assignment simulated what theatre professionals' careers entail. After stepping into various roles in the theatre business, finding the balance between discipline and innovative spirit while trying to justly honor a piece of art proved challenging. The pressure of accomplishing and effectively communicating the goals set forth for us and for ourselves in a timely manner created an atmosphere that felt like I had stepped into the world of theatre. I liked the challenge and genuinely enjoyed doing the work but found the process as abundant and stress-inducing as it had been depicted throughout the semester. The experience of this assignment was significant in my understanding because it was a hands-on experience into what the roles and concepts are required to effectively work well with others and communicate to an audience.

Application

A few important skills demonstrated in this assignment were working well as a team, working under pressure, and creative problem solving. These are skills that can be utilized in future classes, in the workplace, and in daily life. For example, I work in customer service, so it is important to take care and assist customers in a timely manner, so their visit is enjoyable and the next customer in line has a similar experience. In any workplace it is important to recognize a coworker's role in the team, whether they hold a starting position or are the highest management in the company. Understanding each other and what is required to accomplish a task can help to anticipate each other's needs and create an effective collaborative environment.

General Education Connection

Communicate ideas in written, oral, and other modes as appropriate to a situation and audience. | Employ various thinking strategies to develop well-reasoned judgments. | Evaluate sources of information for accuracy, relevance, and reliability. | Cultivate intellectual and ethical practices that promote the wellness of self, community, and environment.

With the goals of the creative team and the historical relevance of this play in mind, and from the major themes of *The Crucible*, such as hysteria, authority, and power, and their significance, a picture of the world of this play came into view. Working as a unit, my group made decisions that affected our central image together. The research we conducted helped my group make well-informed decisions to maintain historical relevance and a unified style to fit our concept for *The Crucible*. Each of our perspectives brought something unique to the elements and our presentation. We communicated ideas to each other and to our audience through our elements, written analysis and reflective papers.